

6-Step Vocabulary Strategy Checklist

1. Describe Provide a description, explanation, or example of the new term.	2. Restate Ask students to restate the description, explanation, or example in their own words	3. Illustrate Ask students to construct a picture, symbol, or graphic representing the term	4. Activities Engage students periodically in activities that help them add to their knowledge of the terms in their notebooks/journals.	5. Talk Periodically ask students to discuss terms with one another	6. Games Involve students periodically in games that allow them to play with terms
<ul style="list-style-type: none"> <input type="checkbox"/> Tell a story <input type="checkbox"/> Use a video clip <input type="checkbox"/> Use a current event (something interesting to students) <input type="checkbox"/> Describe a mental picture of the term <input type="checkbox"/> Provide a concrete visual or picture of the term <input type="checkbox"/> Give examples <input type="checkbox"/> Describe the term in student-friendly language <input type="checkbox"/> Relate the term to something familiar (video game, song, etc.) <input type="checkbox"/> Quick skit or role play <input type="checkbox"/> Concept Attainment Model 	<p>Possible Restatement Structures:</p> <ul style="list-style-type: none"> <input type="checkbox"/> Vocab. Journals <input type="checkbox"/> Vocab. Notecards kept in a file box <input type="checkbox"/> 6-step notebook <input type="checkbox"/> Word Walls (at all grade levels) <input type="checkbox"/> Anchor Charts <p>To Assist Strugglers (Low Readiness)</p> <ul style="list-style-type: none"> <input type="checkbox"/> Teacher provides additional descriptions, examples, or explanations <input type="checkbox"/> Allow student to partner with another student for a Think – Pair – Share activity <input type="checkbox"/> Ask student to go on to Step 3 (illustrate) and come back to step 2 if they are struggling 	<ul style="list-style-type: none"> <input type="checkbox"/> Free sketch (<i>preferred method</i>) <input type="checkbox"/> Word art <input type="checkbox"/> Collage <input type="checkbox"/> Magazine pictures <input type="checkbox"/> Trace a picture <input type="checkbox"/> Trace a map <p>Students may draw ...</p> <ul style="list-style-type: none"> <input type="checkbox"/> A symbol <input type="checkbox"/> An example <input type="checkbox"/> A graphic <input type="checkbox"/> A dramatization using cartoon bubbles <input type="checkbox"/> The actual thing 	<ul style="list-style-type: none"> <input type="checkbox"/> Frayer Model <input type="checkbox"/> Compare/contrast terms (<i>Thinking Maps Double Bubble® Map or a Venn diagram</i>) <input type="checkbox"/> Brainstorm synonyms and/or anonyms (<i>Thinking Maps Circle® Map</i>) <input type="checkbox"/> Creating Analogies with the terms (<i>Thinking Maps Bridge® Map</i>) <input type="checkbox"/> Classify/Categorize words (<i>word card sort, a Thinking Maps® Tree Map, or a table/matrix</i>) <input type="checkbox"/> Examine cause/effect thinking (<i>Thinking Maps® Multi-flow Map; cause/effect graphic organizer</i>) <input type="checkbox"/> Describe a term in detail with adjectives (<i>Thinking Maps® Bubble Map</i>) <input type="checkbox"/> Break the word apart visually and/or physically into prefix / root / suffix (<i>Thinking Maps® Brace Map; cut word apart physically</i>) <input type="checkbox"/> Additional graphic or pictures <input type="checkbox"/> List related words <input type="checkbox"/> Write brief cautions or reminders <input type="checkbox"/> List commonly confused words <input type="checkbox"/> Translate into another language if appropriate <input type="checkbox"/> Use the terms in Sentence Frames <input type="checkbox"/> Use the terms in writing assignments or experiment summaries <input type="checkbox"/> Use a technology application to enhance word meaning (<i>WORDLE http://www.wordle.net/; PowerPoint slide, Podcast, Video clip, etc.</i>) 	<ul style="list-style-type: none"> <input type="checkbox"/> Think-Pair-Share <input type="checkbox"/> Four Corners <input type="checkbox"/> Give One - Get One <input type="checkbox"/> Inside-Outside Circle <input type="checkbox"/> Make-An-Appointment <input type="checkbox"/> Mix-Freeze-Group <input type="checkbox"/> Mix- N-Match <input type="checkbox"/> Quiz-Quiz-Trade <input type="checkbox"/> Rotating Review <input type="checkbox"/> Showdown <input type="checkbox"/> Talking Chips <input type="checkbox"/> Team-Pair-Solo <input type="checkbox"/> Who am I? 	<ul style="list-style-type: none"> <input type="checkbox"/> Talk a Mile a Minute <input type="checkbox"/> Vocabulary Pyramid <input type="checkbox"/> What's the Question? (Jeopardy) <input type="checkbox"/> Charades <input type="checkbox"/> Pictionary <p>Free PowerPoint Game Templates:</p> <ul style="list-style-type: none"> <input type="checkbox"/> http://jc-schools.net/tutorials/PPT-games/ <input type="checkbox"/> http://people.uncw.edu/ertzbergerj/ppt_games.html